

PERSONAL
DETAILS

FATE Cthulhu RPG

	HEALTH	SANITY	
1	clipped ○○	spooked ○○	-1 for any, turn
2-4	hurt ○○	reeling ○○	-1 for any, scene
5-6	injured ○○	crazed ○○	-1 per box, session
7+	taken out ○	insane ○	out of play

ASPECTS

goal:

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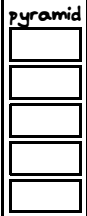
RESOURCES

ALLIES. ITEMS
& CONTACTS

Fudge Points

LADDER

Legendary	6
Epic	5
Superb	4
Great	3
Good	2
Fair	1
Average	0
Mediocre	-1
Poor	-2
Terrible	-3
Abysmal	-4



SKILLS

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Rule Summary

better weapon, position, protection	+1
flank attack	+1
rear attack	+2
using fudge point	+1
invoking aspect	- to + OR re-roll all

